

LEO GU

RESUME / DRAFT - DETAILS TO BE COMPLETED

Immersive Technology student | Switzerland

EDUCATION

HSLU - BSc Immersive Technologies

Study dates and additional details to be added.

SKILLS / TOOLS

Unity | C# | Blender | XR | 3D | Git | AI tools

EXPERIENCE

Projects, internships and relevant experience to be added.

LANGUAGES

Languages and proficiency levels to be added.

CONTACT

Public email, LinkedIn and GitHub to be added.